### **Biocomputing and HPC**

**Dr. Manfred Zorn** 

March 20, 2001
Old Dominion University
Norfolk, VA



#### Lawrence Berkeley National Laboratory





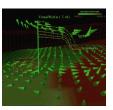
- Founded in 1931 by Ernest O. Lawrence
- Best known for Particle Physics, found a dozen new transuranic elements: Bk, Cf, Am, Lw, Pu, ..., Sg
- About 4000 people, 800 students, 2000 visitors
- National User Facilities:
  - Advanced Light Source
  - NERSC Supercomputing Center



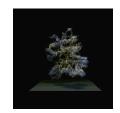
#### **NERSC - Overview**



- the Department of Energy, Office of Science, supercomputing facility
- unclassified, open facility; serving >2000 users in all DOE mission relevant basic science disciplines
- 25<sup>th</sup> anniversary in 1999







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#### **NERSC-3 IBM SP**



- NERSC-3 (IBM SP3/RS 6000)
- Phase I: June 1999
  - 608 processors
  - 410 gigaflop peak performance
  - Provides one teraflop NERSC capability
- Phase II: December 2000
  - 2,432 processors
  - 3.2 teraflop peak performance
  - 4 teraflop total NERSC capability





### **Center for Bioinformatics and Computational Genomics**



- Vision
  - A national center for understanding information and information systems in modern biology
- History
  - Established July 1998 within NERSC at LBNL by merging the Bioinformatics Group and the Human Genome Field Office
  - Co-directed by Sylvia Spengler and Manfred Zorn



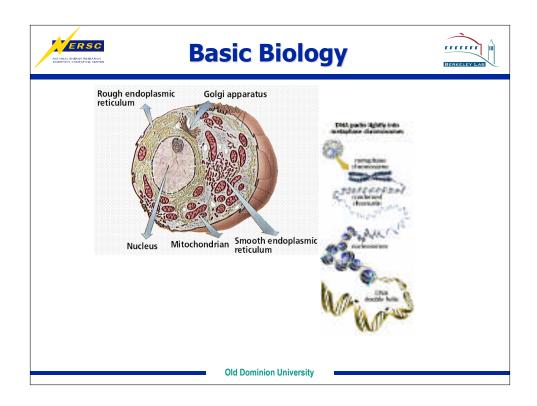
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### Center for Bioinformatics and Computational Genomics



- Research
  - Special Analysis Tools: Fold Prediction, Phylogeny, genome comparisons
  - Compute-intensive Algorithms: clustering, phylogeny
- Development and Support
  - Large-scale Genome Annotation
  - Wet lab support for Biologists
- Public Service
  - Public databases
  - Education and Outreach, Standards





#### **The Human Genome**

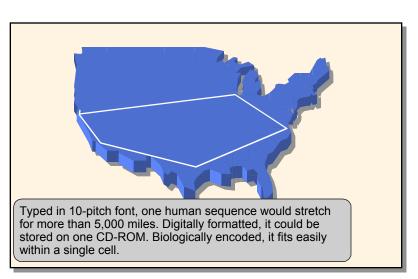


- 24 Chromosomes
  - ✓ 1 22, X, Y
  - ✓ 23 pairs
- 1 Mitochondrial Genome
- 3 Billion Base Pairs
- ~30,000 Genes



### **One Human Sequence**





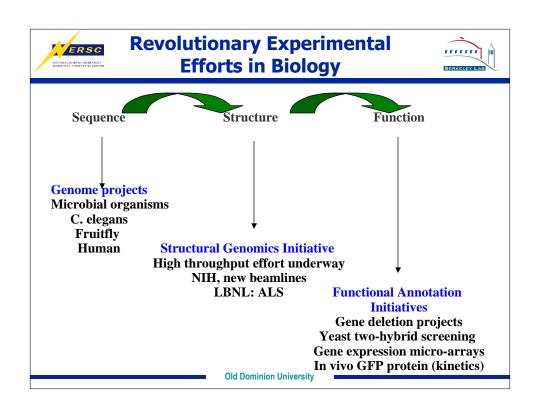
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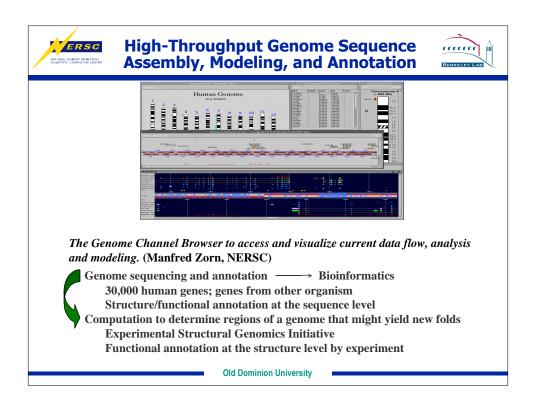
### ERSC NATIONAL ENERGY RESEARCH SOUNT INC COMPUTING CONTER

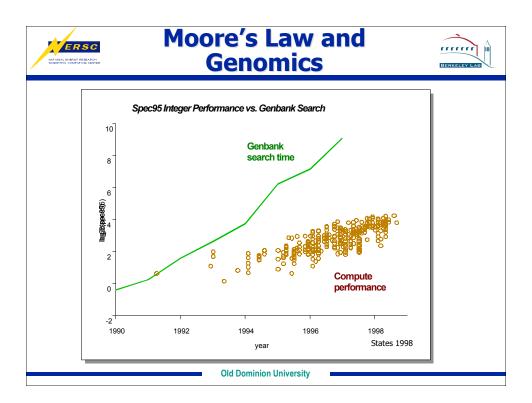
#### **Genome Projects**

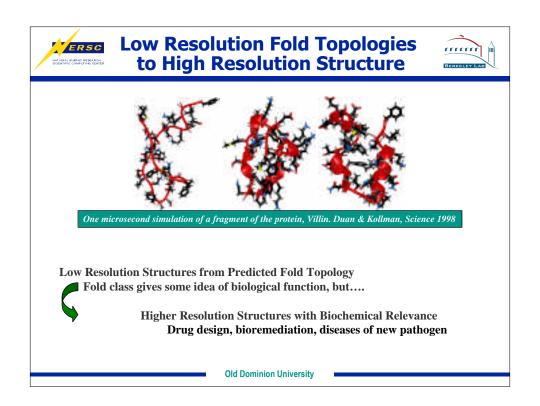


2 Mb
12 Mb
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140 Mb
3,000 Mb







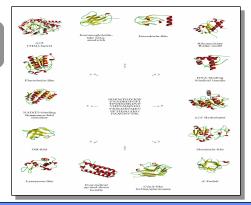




# Protein Fold Recognition: Threading



Sequence Assignments to Protein Fold Topology (David Eisenberg, UCLA)



Take a sequence with unknown structure and align onto structural template of a given fold Score how compatible that sequence is based on empirical knowledge of protein structure Right now 25-30% of new sequences can be assigned with high confidence to fold class

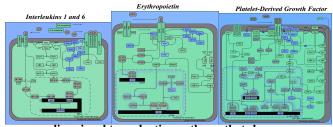
100,000's of sequences and 10,000's of structures (each of order 102-103 amino acids long)

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#### Modeling the Cellular Program





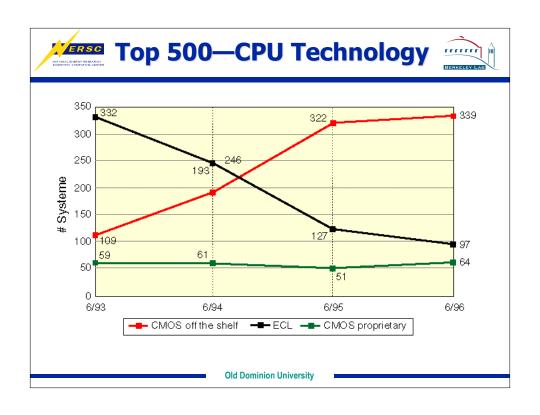
Three mammalian signal transduction pathway that share common molecular elements (i.e. they cross-talk). From the Signaling PAthway Database (SPAD) (http://www.grt.kyushu-u.ac.jp/spad/)

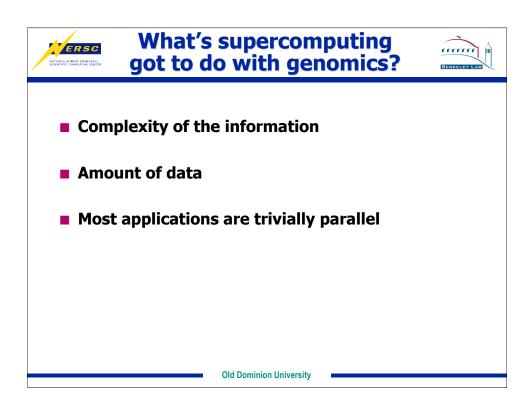
Integrating Computational/Experimental Data at all levels

Sequence, structural functional annotation (Virtually all biological initiatives) Simulating biochemical/genetic networks to mode cellular decisions

Modeling of network connectivity (sets of reactions: proteins, small molecules, DNA)

Functional analysis of that network (kinetics of the interactions)









#### **Computational Complexity arises from inherent factors:**

At least 30,000 gene products just from human; many more from other organisms

Experimental data is accumulating rapidly

N<sup>2</sup>, N<sup>3</sup>, N<sup>4</sup>, etc. interactions between gene products

Combinatorial libraries of potential drugs/ligands

New materials that elaborate on native gene products from many organisms

#### Algorithmic Issues to make it tractable

**Objective Functions** 

Optimization

**Treatment of Long-ranged Interactions** 

Overcoming Size and Time scale bottlenecks

**Statistics** 

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#### **DNA Sequencing**



#### Read base code from storage medium!

- Read length: About 600 bases at once
- Reader capacity
  - ✓ 100 lanes in parallel in about 5 hours
  - ✓ 100 lanes in parallel in about 2 hours

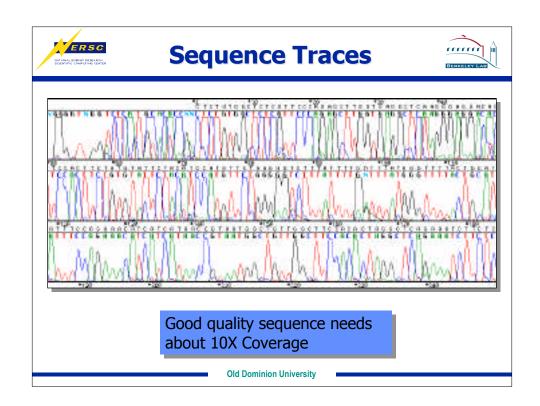
3 Billion year old program store



# Sequencing: "bird's eye view"



- **Prepare DNA** 
  - about a trillion DNA molecules
- Do the sequencing reactions
  - synthesize a new strand with terminators
- Separate fragments
  - by time, length = constant
- **Sequence determination** 
  - automatic reading with laser detection systems





#### **Sequencing Strategies**



Any genome is larger than amount of sequence that can be generated in a single step.

- Shotgun
- Directed
- Finishing

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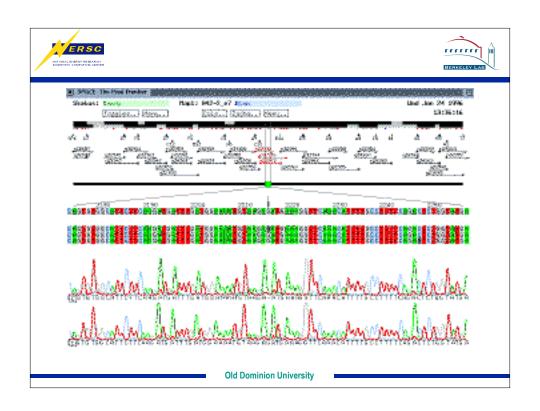


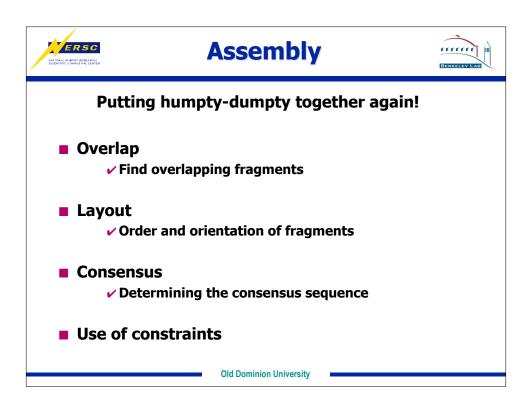
#### **Shotgun**



- **■** Break DNA into manageable pieces
- **■** Sequence each piece
- Use sequence to reassemble original DNA

Uniform process Easily automatable







#### **Assembly Features**



- Repeats,
  - repeats,
    - ✓ repeats,
      - Repeats
      - 200 bp Alu repeat every ~4,000 bp with 5% -15% error
        - Clipping
        - Orientation
        - Contamination
        - Rearrangements
        - Sequencing errors
        - **True Polymorphisms**

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#### **Directed**



- Break DNA into manageable pieces
- Map pieces into tiling path
- Repeat

Two separate processes: mapping and sequencing More difficult to automate

Hard to integrate map information into assembly









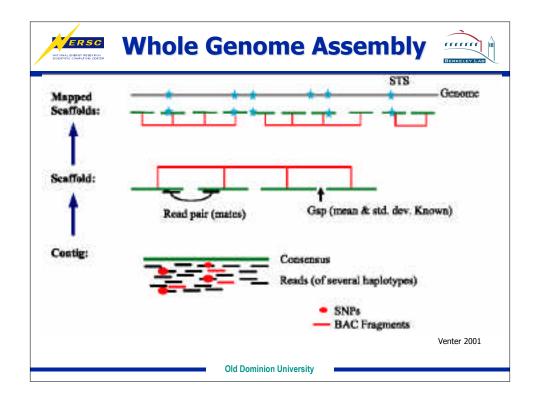
■ Use maps to assemble original DNA



#### **Finishing**



- Special cases that drop out of the pipeline
- **■** Gap closing
- Difficult stretches
- **Primer walking**
- **■** Different strains, vectors, chemistry
  - **■** Creative solutions, ......





### Whole Genome Assembly



- 8:37 **Screener**
- 86:25 **Overlapper**
- Unitiger 38:29
  - **Scaffolder** 4:12
  - Repeat Resolution I,II 5:44
- 25:05 **Consensus**
- Human Genome
  - **✓** 20,000 CPU hours
  - √ (10,000 for overlapper)

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#### **DNA Analysis**



- Heuristics
- Statistics
- Artistics



#### **DNA Analysis**



#### Disassemble the base code!

- **■** Find the genes
  - Heuristic signals
  - Inherent features
  - Intelligent methods
- **■** Characterize each gene
  - Compare with other genes
  - Find functional components
  - Predict features

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#### What is a Gene?



■ Definition: An inheritable trait associated with a region of DNA that codes for a polypeptide chain or specifies an RNA molecule which in turn have an influence on some characteristic phenotype of the organism.

Abstract concept that describes a complex phenomenon



#### What is Annotation?



■ Definition: Extraction, definition, and interpretation of features on the genome sequence derived by integrating computational tools and biological knowledge.

Identifiable features in the sequence

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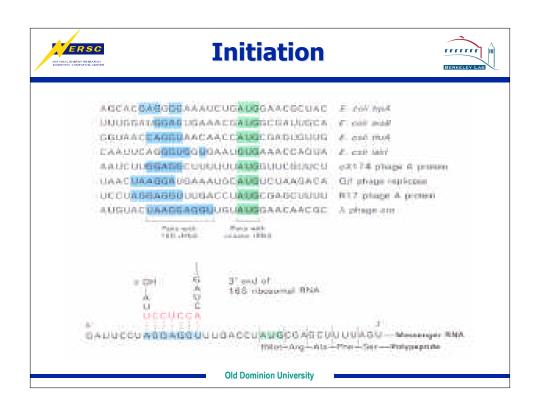


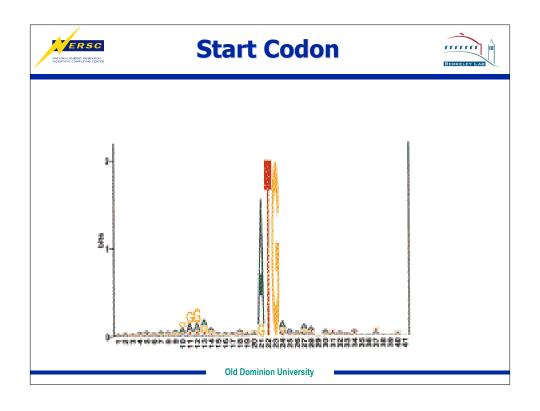
#### **Heuristic Signals**



## DNA contains various recognition sites for internal machinery

- Promoter signals
- **■** Transcription start signals
- Start Codon
- **Exon, Intron boundaries**
- **■** Transcription termination signals







#### **Heuristic Signals**



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#### **Heuristic Signals**



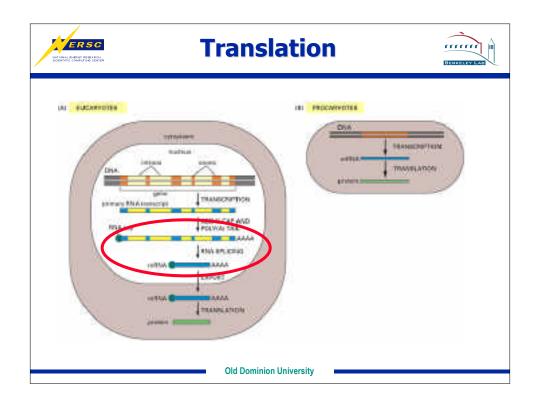


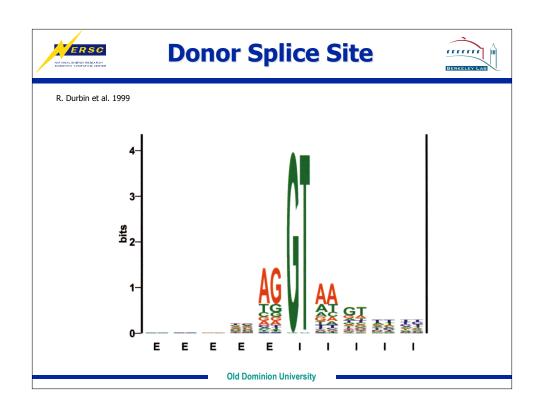
#### **Inherent Features**

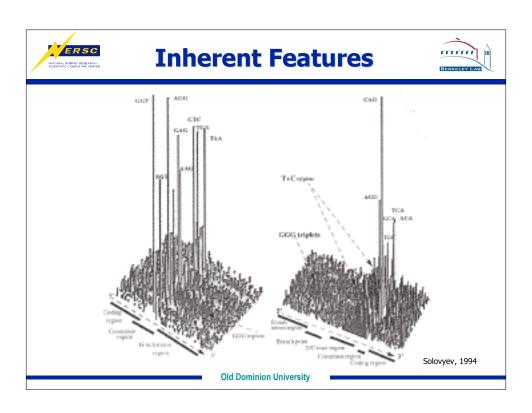


## DNA exhibits certain biases that can be exploited to locate coding regions

- Uneven distribution of bases
- **Codon bias**
- **CpG islands**
- **In-phase words**
- **■** Encoded amino acid sequence
- **■** Imperfect periodicity
- Other global patterns







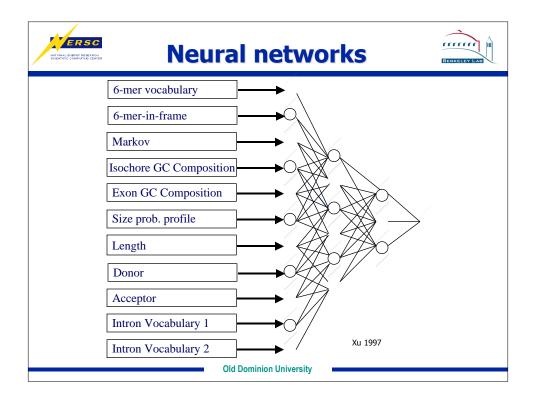


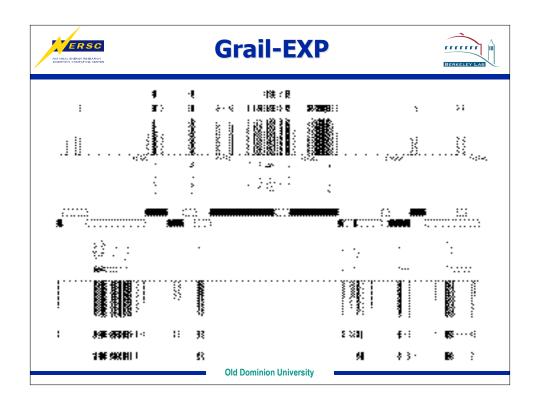
#### **Intelligent Methods**

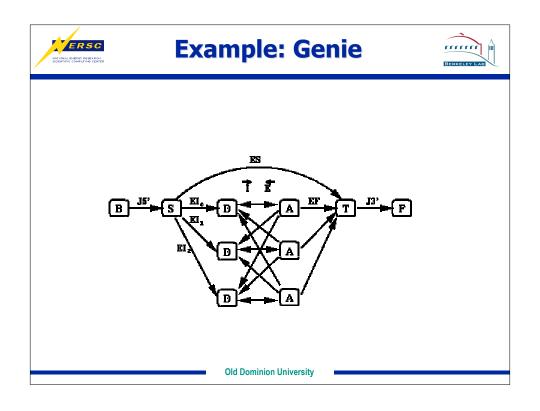


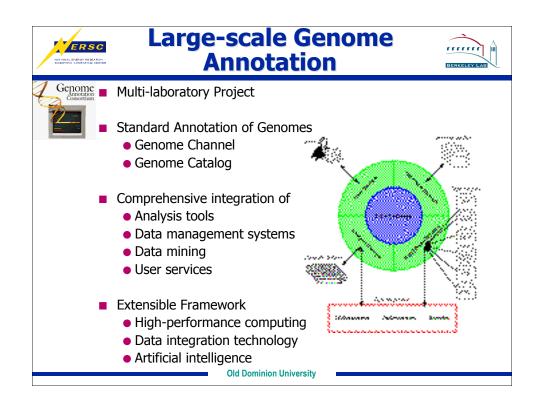
## Pattern recognition methods weigh inputs and predict gene location

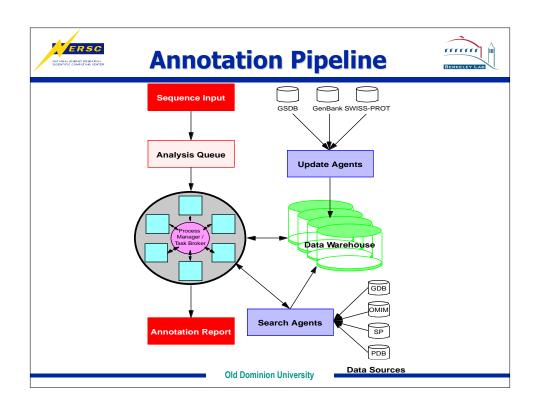
- Neural Networks
- Hidden Markov Models
- Stochastic Context-Free Grammar

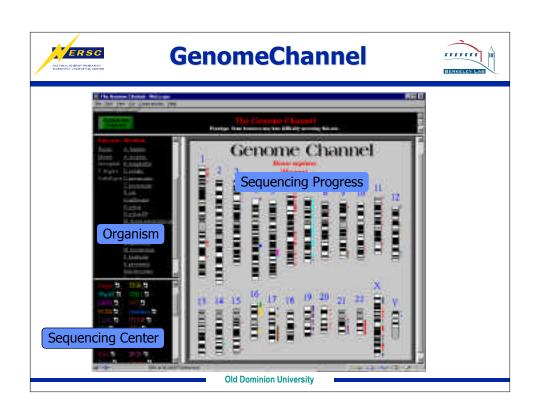


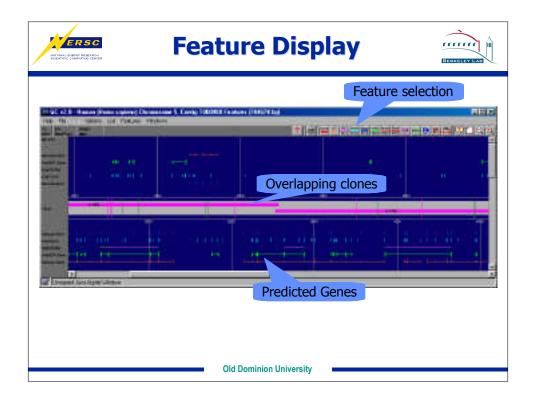








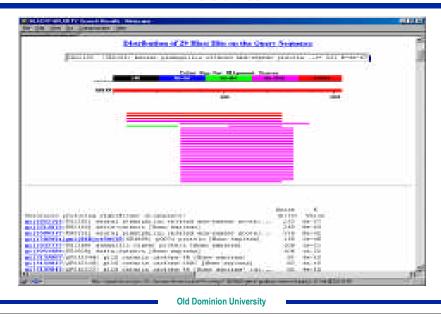






# **BEAUTY - Gene Search Results**







#### **Pipeline and Processing**



- Distributed processes on many machines
  - Workstation and Linux clusters
  - Opportunistic use of high performance computers
- Approximately weekly update of:
  - State of genome assemblies, clones and contigs
  - All genome sequence analysis
  - Done for all included genomes
  - Re-evaluate links to related data /gene and protein reports



# **Sequence Analysis Toolkit**



- Grail EXP .. (Uberbacher, Mural, Hyatt, Xu)
- Genscan .. (Burge and Karlin)
  - ORNL workstation cluster implementation of code
- Genie .. (David Haussler, in progress)
  - HMM-based gene modeler
  - ORNL workstation cluster implementation of code
- Microbial Genomes
  - Microbial GRAILs
  - Glimmer, Genmark, Critica (Genbank)
- tRNAscan .. (Sean Eddy)

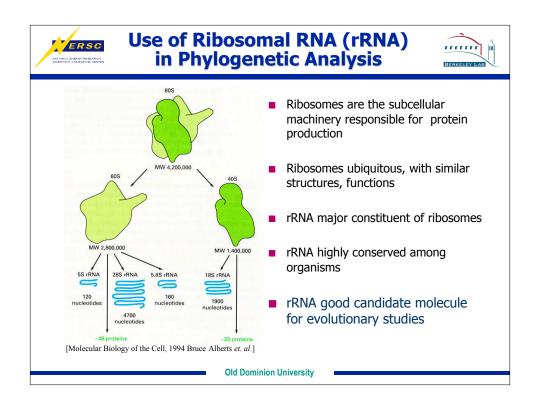
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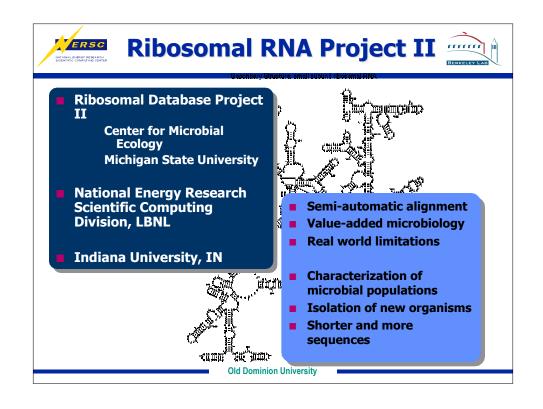


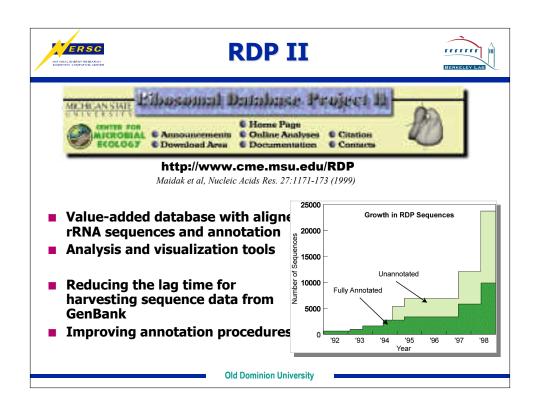
#### **CPU Requirements**

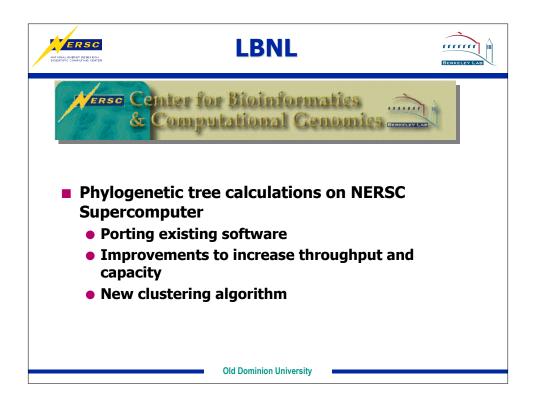


- Last year's Genome annotation
  - 250 Mbases DNA yield ~125 Gbytes of data
  - It takes ~ 7.5 days on 20 workstations ~3,600nhr
- Celera's Fruitfly Sequencing
  - Assembly of 1.7 Million reads in 25 hrs
  - Annotation 8-10 Mbases per months with 6 FTE
- Celera's Human Sequencing
  - 26.4 Million reads, 14.4 Billion base pairs, 4.6X
  - Assembly of Human Genome:
     20,000 CPU hours on 160 Alpha-Processor Compaq
     cluster in about one month











# Reconstructing history from DNA sequences



- DNA changes over time; much of this change is not expressed
- Changes in unexpressed DNA can be modeled as Markov processes
- By comparing similar regions of DNA from different organisms (or different genes) one can infer the phylogenetic tree and evolutionary history that seems the best explanation of the current situation

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# Changes in genetic information over time



Point mutations

DNA – sequences of the 4 nucleotides

CCTCTGAC

٧S

TCTCCGAC

Protein - sequences of the 20 amino acids

GSAQVKGHGKK

vs

GNPKVKAHGKK

Insertions and deletions

DNA

CCTCT+GAC

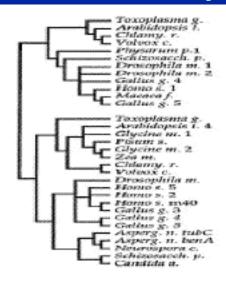
vs

CCTCTTGAC



# Why is tree-building a HPC problem?





- The number of bifurcating unrooted trees for n taxa is (2n-5)!/ (n-3)! 2n-3
- for 50 taxa the number of possible trees is ~1074; most scientists are interested in much larger problems
- The number of rooted trees is (2n-5)!

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#### **Alignment**



- To build trees one compares and relates 'similar' segments of genetic data. Getting 'similar' right is absolutely critical!
- Methods:
  - dynamic programming
  - Hidden Markov Models
  - Pattern matching
- Some alignment packages:
  - BLAST http://www.ncbi.nlm.nih.gov/BLAST/
  - FASTA http://gcg.nhri.org.tw/fasta.html
  - MUSCA http://www.research.ibm.com/bioinformatics/home



#### **Matching cost function**



**GCTAAATTC** 

++ x x

GC AAGTT

- Penalize for mismatches, for opening of gap, and for gap length
- This approach assumes independence of loci: good assumption for DNA, some problems with respect to amino acids, significant problems with RNA

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# Phylogenetic methodologies



- Define a specific series of steps to produce the 'best' tree
  - Pair-group cluster analyses
  - Fast, but tend not to address underlying evolutionary mechanisms
- Define criteria for comparing different trees and judging which is better. Two steps:
  - Define the objective function (evolutionary biology)
  - Generate and compare trees (computation)
- All of the techniques described produce an unrooted tree.
- The trees produced likewise describe relationships among extant taxa, not the progress of evolution over time.



#### Distance-based Treebuilding methods



- Aligned sequences are compared, and analysis is based on the differences between sequences, rather than the original sequence data.
- Less computationally intensive than characterbased methods
- Tend to be problematic when sequences are highly divergent

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# Distance-based Tree building methods, 2



- Cluster analysis. Most common variant is Unweighted Pair Group Method with Arithmetic Mean (UPGMA) – join two closest neighbors, average pair, keep going. Problematic when highly diverged sequences are involved
- Additive tree methods built on assumption that the lengths of branches can be summed to create some measure of overall evolution.
  - Fitch-Margoliash (FM) minimizes squared deviation between observed data and inferred tree.
  - Minimum evolution (ME) finds shortest tree consistent with data
- Of the distance methods, ME is the most widely implemented in computer programs



# Character-based methods



- Use character data (actual sequences) rather than distance data
- Maximum parsimony. Creates shortest tree one with fewest changes. Inter-site rate heterogeneity creates difficulties for this approach.
- Maximum likelihood. Searches for the evolutionary model that has the highest likelihood value given the data. In simulation studies ML tends to outperform others, but is also computationally intensive.

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#### **fastDNAml**



- Developed by Gary Olsen
- Derived from Felsensteins's PHYLIP programs
- One of the more commonly used ML methods
- The first phylogenetic software implemented in a parallel program (at Argonne National Laboratory, using P4 libraries)
- Olsen, G.J., et al.1994. fastDNAml: a tool for construction of phylogenetic trees of DNA sequences using maximum likelihood. Computer Applications in Biosciences 10: 41-48
- MPI version produced in collaboration with Indiana University will be available soon



#### fastDNAml algorithm



- Compute the optimal tree for three taxa (chosen randomly) only one topology possible
- Randomly pick another taxon, and consider each of the 2i-5 trees possible by adding this taxon into the first, three-taxa tree.
- Keep the best (maximum likelihood tree)
- Local branch rearrangement: move any subtree to a neighboring branch (2i-6 possibilities)
- Keep best resulting tree
- Repeat this step until local swapping no longer improves likelihood value

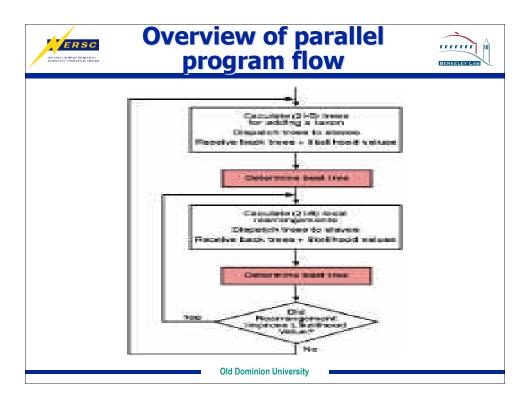
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# fastDNAml algorithm con't: Iterate



- Get sequence data for next taxon
- Add new taxa (2i-5)
- Keep best
- Local rearrangements (2i-6)
- Keep best
- Keep going....
- When all taxa have been added, perform a full tree check





# Because of local effects....

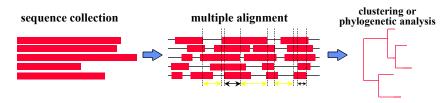


- Where you end up sometimes depends on where you start
- This process searches a huge space of possible trees, and is thus dependent upon the randomly selected initial taxa
- Can get stuck in local optimum, rather than global
- Must do multiple runs with different randomizations of taxon entry order, and compare the results
- Similar trees and likelihood values provide some confidence, but still the space of all possible trees has not been searched extensively



# Stage I: Sequence segmentation





**Segment:** set of consecutive columns in alignment

**GOAL:** optimally partition multi-alignment into k maximally homogenous segments

**TECHNIQUE:** analog of *image processing* procedure Statistical profile info + dynamic programming

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# Stage II: Clustering on segments



Divide segment into core cluster and 'tail'

Find  $H^* = arg(max F(H))$ 

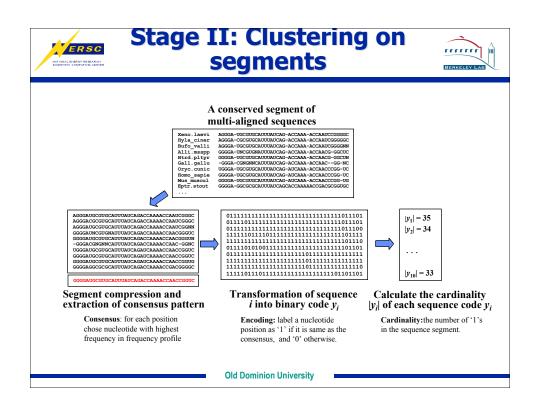
Minimum split function (measures compactness):

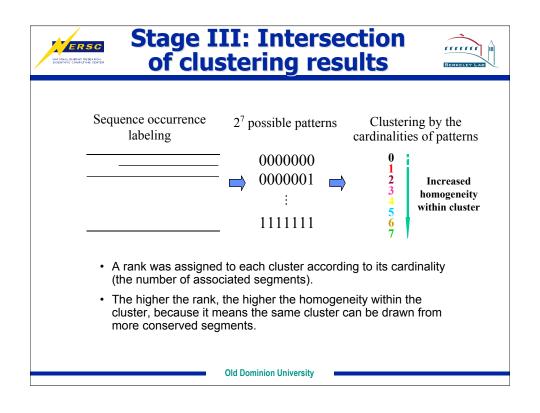
$$F_{\pi}(H) := \min_{i \mid H} \pi(i, H).$$

Internal linkage function  $\pi$  (*i*, *H*) (measures similarity btw i, H):

$$\pi(i, H) = |y_i| - \alpha |Y^H|, Y^H = y_i$$

Generally: optimal clustering procedure is exponential. For a monotonic linkage function, there is a polynomial optimization procedure (Muchnik et al, 1997).







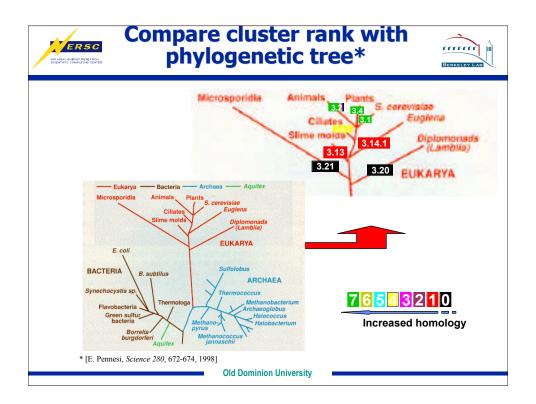
# Cluster Intersection Results



**Eukaryotes**: Out of  $2^7$  = 128 possible distribution patterns, the 409 sequences we analyzed, fall into only 33 patterns.

Among these 33 patterns, only **four** show significant frequencies, accounting for 81% of the total:

```
[0000000]: number_of_sequence=32
[0011111]: number_of_sequence=14
[1111110]: number_of_sequence=48
[1111111]: number_of_sequence=249
```





#### Possible Interpretations



- Different types of primitive organisms have more heterogeneous genetic background
- Higher organisms have more shared genetic material
- Higher organisms (i.e., the metazoan phylum) develop functional diversity of the genes based on this shared genetic background

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#### **Credits**



- NERSC / LBNL
  - Donn Davy
  - Inna Dubchak
  - Sylvia Spengler
  - Eric P. Xing
  - Manfred Zorn

- ORNL
  - Ed Uberbacher
  - Richard Mural
  - Phil LoCascio
  - Sergey Petrov
  - Manesh Shah
  - Morey Parang
- Indiana University
  - Craig Stewart